

# Shiny Sneaker

## **RECOGNITION PROGRAM**



# SHINY SNEAKERS RECOGNITION PROGRAM



#### **Objective**

This Shiny Sneakers Recognition Program promotes positive behavior and creates an engaging incentive for students. By actively participating in The Daily Mile and displaying good conduct, students not only receive immediate acknowledgment but also have the opportunity to redeem their accumulated sneakers for exciting rewards. This program fosters a positive and encouraging environment within the classroom.

#### **Materials**

- 1. Attached templates for printing "Shiny Sneaker Award"
- 2. Free reward ideas (see attached pages for inspiration)

#### Procedure

- 1. Prepare Shiny Sneaker Award:
  - a. Use the attached template to prepare the "Shiny Sneaker Award."
- 2. Observation During The Daily Mile:
  - a. During The Daily Mile, pay attention to children displaying positive behavior such as helping a friend, picking up trash, or saying kind words.
- 3. Recognition Moment:
  - a. At the end of The Daily Mile, publicly recognize and reward the student who exhibited positive behavior. Present them with the "Shiny Sneaker" in front of their classmates.
- 4. Accumulating Shiny Sneakers:
  - a. Throughout the week, month, or quarter, students can accumulate their "shiny sneakers."
- 5. Redemption Opportunities:
  - a. Provide students with the chance to "redeem" their accumulated sneakers for various rewards like bringing something special for show and tell. Refer to the attached pages for additional ideas on free rewards that can be offered to students.
- 6. Share Your Success:
  - a. Share photos and stories of how the Shiny Sneakers Recognition Program works for your class! Email us at team@thedailymile.us or find on social media @thedailymileusa.



# Shiny Sneaker

This Sneaker Is Awarded To

for sparkling behavior during The Daily Mile

Teacher Signature

Date



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### FREE REWARD IDEAS



These reward ideas focus on non-monetary incentives, fostering positive behavior and creating a supportive learning environment.

#### 1. Special Pass:

• Grant the student a special pass, such as being the line leader for the day or choosing their seat for the day.

#### 2. Buddy Pass:

• Provide a one-time pass that allows students to do an assignment with their buddy.

#### 3. Class DJ for a Day:

 Allow the student to be the class DJ for a day, where they get to choose the music during breaks or transitions.

#### 4. Show and Tell Opportunity:

• Offer the chance for the student to bring in something special for show and tell, allowing them to share a personal interest with the class.

#### 5. Extra Computer Time:

• Permit the student to enjoy additional computer time during a guiet period.

#### 6. Choose a Brain Break Activity:

 Let the student pick a fun and energizing brain break activity for the class to enjoy together.

#### 7. Lunch with the Teacher:

 Arrange a special lunchtime where the student can eat with the teacher in a designated area, creating a more personal connection.

#### 8. Teacher's Assistant for a Lesson:

• Give the student the opportunity to assist the teacher with a specific task or lesson, providing a sense of responsibility.

#### 9. Positive Note Home:

 Write a positive note to the student's parents or guardians, acknowledging their excellent behavior or achievement.

#### 10. Choose a Classroom Activity:

 Allow the student to select a classroom activity for the day, such as a game or a creative project, to add an element of excitement.